

An Enthusiastic and innovative graphic designer, who likes to color outside the lines. I am driven by an insatiable curiosity for captivating visuals that resonate.

## **EDUCATION**

Master of Arts: Advertising And Branding

Savannah College of Art And Design

Art & Design certification

FX School

Post-graduation in Visual Communication Design

Ecole Intuit Lab

Ecole illuli Lab

Bachelor of Commerce: Minors in Marketing 2018-2021

Jai Hind College

### **SKILLS**

FigmaProcreateUI/UX

Adobe Creative Suite
Final Cut Pro
MS 365
Creative Thinking
Conceptualization
Color Theory

### PROFESSIONAL EXPERIENCE

Creative intern: Pure Red 06/2024 - 08/2024

- Worked with the team to design creative ads using Figma and Adobe Photoshop.
- Conceptualized and created storyboards for videos using Adobe Illustrator and Photoshop.
- Ideated creatives for OOH and social media creatives within tight deadlines.
- Worked with the team and client towards Brand Book.

# Lead Graphic Designer: GoToCo

01/2023 - 05/2023

- Created engaging brand designs, *innovative packaging designs*, and unique identity designs with softwares like Illustrator and Photoshop that resulted in a 15% company growth.
- Planned & redesigned social media content.
- Streamlined design processes for increased efficiency and faster project turnaround times.

## Graphic Designer & UI/UX Designer: Travel Food Services

05/2022 - 11/2022

- Conceptualized brand projects, designed QSR brands, and created design collateral for airports.
- Designed on-brand logos and packaging for airport food chains.
- Designed eye-catching *event collateral*, contributing to successful fundraising campaigns and increased event attendance.

### **Lead Designer: Impact Summit**

2020-2021

- Led a team of 9 designers to create social media posts, flyers and banners for events.
- Designed 200+ cohesive designs every week..
- Curated social media calenders and planners.
- Created a media strategy to advertise events and speakers.

## Lead Illustrator& UI/UX Designer: Uneducation Games

2019

- Researched & conceptualized the look and feel of kids app
- Illustrated mascots, designed objects, formulated layouts & created collateral for several app screens.
- Curated subject wise design material for the app.